

IMSI-MWR 1 November 2022

MEMORANDUM FOR DISTRIBUTION

SUBJECT: 2023 Fort Sill Flag Football League Memorandum of Instruction (MOI).

1. PURPOSE. This memorandum, prescribes the procedures and rules for the 2023 Fort Sill

Intramural (IM) Flag Football season.

2. GENERAL.

a. The 2023 Fort Sill IM Flag Football season will be scheduled as follows:

**Entry (LOI) Coaches or Start Installation**

 **Suspense Athletic & Recreation Date** **Championship**

 **(A & R) Rep**

 **Meeting**

 1 AUG 23 3 AUG 23 8 AUG 23 2-5 OCT 23

a. The coaches and / or A & R meeting will be held at 1030hrs on 3 AUG 2023 at the

Fires Fitness Center 2nd Floor Classroom, Bldg. 3290 Crane Road, Fort Sill.

 b. In the event a coach or Point of Contact is unable to attend on this date, the required information must be obtained from the Intramural Sports Office prior to the start of the season

 c. The Installation Championship Tournament meeting will be held at the Fires Fitness Center 2nd Floor Classroom, Bldg. 3290 Crane Road, Fort Sill on Thursday, 28 SEP 2023 at 1030 hours.

d. Flag Football is one of seven core sports within the Army Sports Program. For more

information see USAFCOEFS PAM 215-1, Appendix D, Army Sports Program.

* + 1. ELIGIBILITY.
1. IAW USAFCOEFS PAM 215-1, Para 3.

 b. Only active duty military personnel assigned or attached to Fort Sill on official orders are eligible to participate in the Fort Sill Intramural Sports Program.

c. Participation is limited to one team per unit.

 d. Team roster are limited to fifteen (15) members, to include a coach.

4. LEAGUE RULES**:**

1. Play will be conducted in accordance with the National Intramural Recreation Sports Association (NIRSA), unless amended by this MOI.

1. Game time is forfeit time.
2. Teams forfeiting two games will be dropped from league play, all games played

will stand. The remaining scheduled games will remain on the schedule and be considered a win for those opponents, unless stipulated by the Intramural Sports Coordinator.

1. Players of teams that have been dropped from the schedule due to forfeits are not

eligible to participate with any other team during the remainder of that sport season. By doing so, will automatically disqualify current team from league and tournament play.

 **Penalty: Player will be asked to correct the violation on the spot. If**

 **offending player is found in the game with illegal equipment or improper**

 **equipment, a second time said player will be ejected from the game, and may be**

 **replaced by another available player. This is for illegal equipment not improper**

 **uniform.**

1. A time limit of 1 hour is imposed. Tie games are played to conclusion IAW National

Intramural Recreation Sports Association Game is played with 4 each, ten (10) minute quarters with running clock. Clock will only stop during the final two minutes of the 4th QTR. Clock will then be stopped on every whistle. Halftime is five (5) minutes.

1. Team must start with seven (7) players, must end with seven (7) players. Only

exception to policy is an injured player. Team with injured player may continue with six players.

1. If a player is ejected from the game and that team has no replacement for the player, to

make seven (7) players, the game is forfeited to other team, regardless of score.

1. The umpire will conduct a pre-game conference, with the team coaches, prior to the start

of each game. The pre-game conference includes discussion of the following:

* + - 1. The coach or team captains are only individuals allowed to talk to officials.
			2. Points after touchdown; 3 points from the 20 yard line, 2 points from the 10 yard line and 1 point from the 3 yard line.
			3. All kicks will be protected kicks. If ball is dropped, the ball is dead at that spot.

 (4) Prior to making a ball ready for play on fourth (4th) down, the referee must ask the offensive-team captain if he/she wants to punt. The referee must communicate this decision to the defensive captain and other officials.

 (5) Penalties will be five (5) yards and ten (10) yards. Unsportsmanlike conduct

penalties will be fifteen (15) yards.

 (6) Unsportsmanlike conduct resulting in ejection from game will draw a one (1) game

suspension along with being ejected from game played in.

 (7) Players ejected from game, or from the spectator area, will have one minute to clear

the field of sight / sound of the area. If player, or spectator, does not depart the area of sight / sound within the one minute time period, officials will declare a forfeit and award the win to the opposing team, regardless of score.

 (8) No pockets. No exceptions. Cause for dismissal from game.

 (9) No three point stance on offense or defense.

1. Mercy rule is in effect, if a team is thirty (30) points ahead or more after the 3rd QTR,

the game will be over and awarded to said team.

1. Players may wear gloves without padding or buckles.
2. Rosters are not required for season league play. Team managers are required to ensure

that all players meet eligibility requirements, IAW USAFCOEFS PAM 215-1, para 3.

1. No use of tobacco products or alcoholic products on field.
2. LEAGUE PLAY:
3. IAW USAFCOEFS PAM 215-1, Para 7.
4. League play will be dependent upon number of teams registered. Teams will be

divided into equal divisions.

1. Every attempt will be made to provide as many games as possible during the regular

season. As well, every attempt will be made to provide an equal amount of games per team.

1. If a tie in the league standings, at the end of league play, exists and has an effect upon

the Championship Tournament seeding, the tie-breaker is IAW USAFCOEFS PAM 215-1.

1. In each division, players may participate with only one team. If a player is transferred to

another MAC after league is organized, he/she may choose to play with the newly assigned team or the original team, but not with both, IAW PAM 215-1.

6. POST CHAMPIONSHIP TOURNAMENT:

1. IAW USAFCOEFS PAM 215-1, Para 17.
2. The Post Championship Tournament will be single elimination format.

 c. Games during the playoffs cannot be rescheduled. Teams cannot add or replaced players

during the tournament.

 d. An Alpha Roster (AAA-162 or equivalent) must be attached to the LOI. An Alpha Roster (AAA-162) or personnel roster signed by the Commander is the only acceptable form of a verified roster for unit level teams. **All players will have their DoD ID cards at all games for verification**

1. POSTPONEMENT AND FORFEITURES**:** IAW USAFCOEFS PAM 215-1, Para 9.
2. EQUIPMENT AND UNIFORM**:**

 **a. Gym shorts with zippers/pockets are not ALLOWED to be worn during games. Shorts with yellow or red stripes will not be allowed as those are the colors of the flags being used for the games.**

 b. Leg / arm braces must be wrapped in tape (No metal showing).

 c. Only rubber cleats, tennis shoes will be worn to play flag football, no plastic, metal

cleats or screw in cleats allowed.

 d. No jewelry or watches may be worn during play.

 e. No sun glasses will be worn unless they are prescription only.

 f. Players may not wear a stocking cap or baseball cap during game play.

9.PROTESTS**:** IAW USAFCOEFS PAM 215-1, Para 11.

 a. Protest Procedure. If an ineligible player is discovered, the Referee must then notify the coaches of both teams and the Intramural Sports Coordinator that the game will be played under protest and so state in writing in the official scorebook. The unit with the ineligible player must submit an updated Alpha Roster or Memorandum from the Unit Commander verifying player eligibility to the Intramural Sports Coordinator NLT 1300 the next business day.

 b. Teams that do not submit updated Alpha Roster or Memorandum from the Unit Commander by 1300 the next business day will be found in violation of player eligibility and will forfeit the game. A second violation will result in the team being dropped from further play when proper protest procedures are followed.

10. CONDUCT AND PARTICIPATION**:** IAW USAFCOEFS PAM 215-1, Para 4.

 a. There is no alcohol consumption allowed in FT Sill Sports facilities and any consumption of alcohol by players prior to playing in any Fort Sill Intramural Sport event is prohibited. Any player or coach violating this policy will not be allowed to participate in that sport for the remainder of the season.

11. RESPONSIBILITIES**:** Each specific teamcoach or A & R is responsible for ensuring that:

1. All members of the team are familiar with the contents of these by-laws.
2. The team is fully equipped and properly attired.
3. **Mouth piece is optional but highly recommended**
4. The conduct of the team is IAW USAFCOEFES, PAM 215-1.
5. A fully stocked Combat Life Saver Bag (CLS) is available on-hand for each game.
6. Make sure pick all trash (i.e. water bottles) before leaving the Field.

12. AWARDS**:** A team trophy will be presented to the Installation Champion. Team members

of the 1st place team will receive individual trophies.

13. Commander’s Cup points will be awarded IAW USAFCOEFS PAM 215-1.

JOEL GONZALEZ

 Intramural Sports

 Coordinator