AMIM-SI-WR 1 November 2024

MEMORANDUM FOR SEE DISTRIBUTION

SUBJECT: 2025 Fort Sill Intramural Pickleball Memorandum of Instruction (MOI).

1. PURPOSE. This memorandum, IAW USAFCOEFS PAM 215-1, prescribes the

procedures and rules for conducting the 2025 Fort Sill Intramural (IM) Pickleball Installation Championship Tournament.

2. GENERAL.

1. The 2025 Fort Sill IM Racquetball Installation Championship Tournament will be

scheduled as follows:

**Entry (LOI) Coaches or Installation**

**Suspense Athletic & Recreation Championship**

**(A & R) Rep**

**Meeting**

14 OCT 25 16 OCT 25 22 OCT 25

1. Championship Tournament format will be Double elimination.
2. The coaches and / or A & R meeting will be held at 1030 hrs on 16 October 2025 at the Fires Fitness Center 2nd floor Bldg 3290 Crane Road, Fort Sill.

d. The tournament will be held at Fires Fitness Center at 1300hrs 22 October 2025.

* + 1. ELIGIBILITY.

1. IAW USAFCOEFS PAM 215-1, Para 3.

b. Only active-duty military personnel assigned or attached to Fort Sill on official orders are eligible to participate in the Fort Sill Intramural Sports Program.

c. Teams are limited to a roster of four (4) members. Two separate teams consisting of two players each per Brigade.

d. It is the responsibility of the brigade to determine which top two from each brigade that will qualify for participation in the Installation Championship Tournament.

4. INSTALLATION CHAMPIONSHIP TOURNAMENT PLAY**:**

a. Play will be conducted IAW Current USA Pickleball – The Official site of USA Pickleball rules and the following amendments will govern all play.

b. Pickleball is played as doubles (two players per team).

c. Match play will consist of a winning bracket and losing bracket. Winning Bracket are played to one game to 15, the losing Bracket is played to one game to 11.

d. There is no grace period, game time is forfeit time.

e. Server must call out both players’ score prior to each serves.

f. Observe the honor system rule. If a discrepancy arises, replay the point.

g. Only the first match of will have a game time listed. It is the responsibility of

the participant to know the time of their next scheduled game.

h. It is the responsibility of the winner of the match to inform the Tournament Director the scores of the match.

i. If there are first round byes, they will be determined by coin toss conducted prior to first match in each division.

**The Serve:**

a. The server’s arm must be moving in an upward arc when the ball is struck.

b. Paddle contact with the ball must not be made above the waist level.

c. The head of the paddle must not be above the highest part of the wrist at contact.

d. A ‘drop serve’ is also permitted in which case none of the elements above apply.

e. At the time the ball is struck, the server’s feet may not touch the court or outside the imaginary extension of the sideline or centerline and at least one foot must be behind the baseline on the playing surface or the ground behind the baseline.

f. The serve is made diagonally crosscourt and must land within the confines of the opposite diagonal court. Only one serve attempt is allowed per server.

g. The server’s arm must be moving in an upward arc when the ball is struck.

**Serving Sequence:**

a. Both players on the serving doubles team have the opportunity to serve and score points until they commit a fault \*(except for the first service sequence of each new game).

b. The first serve of each side-out is made from the right/even court.

c. If a point is scored, the server switches sides and the server initiate the next serve from the left/odd court.

d. As subsequent points are scored, the server continues switching back and forth until a fault is committed, and the first server loses the serve.

e. When the first server loses the serve the partner then serves from their correct side of the court (except for the first service sequence of the game\*).

f. The second server continues serving until his team commits a fault and loses the serve to the opposing team.

g. Once the service goes to the opposition (at side out), the first serve is from the right/even court and both players on that team have the opportunity to serve and score points until their team commits two faults.

**Scoring:**

a. Points are scored only by the serving team.

b. When the serving team’s score is even (0, 2, 4, 6, 8, 10) the player who was the first server in the game for that team will be in the right/even court when serving or receiving; when odd (1, 3, 5, 7, 9) that player will be in the left/odd court when serving or receiving.

**Two-Bounce Rule**:

a. When the ball is served, the receiving team must let it bounce before returning, and then the serving team must let it bounce before returning, thus two bounces.

b. After the ball has bounced once in each team’s court, both teams may either volley the ball (hit the ball before it bounces) or play it off a bounce (ground stroke).

c. The two-bounce rule eliminates the serve and volley advantage and extends rallies.

**Line Calls:**

1. A ball contacting any part of any line, except the non-volley zone line on a serve, is considered “in.”
2. A serve contacting the non-volley zone line is short and a fault.

**Non-Volley Zone:**

a. The non-volley zone (commonly referred to as “the kitchen.”) is the court area within 7 feet on both sides of the net.

b. Volleying is prohibited within the non-volley zone. This rule prevents players from executing smashes from a position within the zone.

c. It is a fault if, when volleying a ball, the player steps on the non-volley zone, including the line and/or when the player’s momentum causes them or anything they are wearing or carrying to touch the non-volley zone including the associated lines.

d. It is a fault if, after volleying, a player is carried by momentum into or touches the non-volley zone, even if the volleyed ball is declared dead before this happens.

e. A player may legally be in the non-volley zone any time other than when volleying a ball.

**Faults:**

a. A fault is any action that stops play because of a rule violation.

b. A fault by the receiving team results in a point for the serving team.

c. A fault by the serving team results in the server’s loss of serve or side out.

Determining Serving Team:

d. A Coin Flip will determine which team has first choice of side, service, or receive.

1. EQUIPMENT:
2. Players are allowed to utilize their own equipment.
3. Pickleballs will be provided by the Fort Sill Sports, Fitness and Aquatics Branch.
4. AWARDS: A team trophy will be presented to the 1st place team. Individual medals will be presented to the 1st place team members.
5. COMMANDER’S CUP POINTS: Awarded IAW USAFCOEFS PAM 215-1.

JOEL GONZALEZ

Intramural Sports

Coordinator